f co So C Meta Platforms, Inc. (NASDAQ: META)

Devon O'Shaughnessy, Cormac Mc Carthy, and Andre Fisher

Zuckerberg's Empire

Meta earns the majority of its revenue from its Family of Apps. The sheer quantity of daily users provides a distinct competitive advantage; however, market saturation is the catalyst of Meta's shift towards the Metaverse

General Description

- Two sectors of Meta: Family of Apps and Reality Labs
- Family of Apps: Facebook, Instagram, WhatsApp, Messenger
- 98% of their revenue comes from targeted digital advertising and their Family of Apps

Social Media Platforms

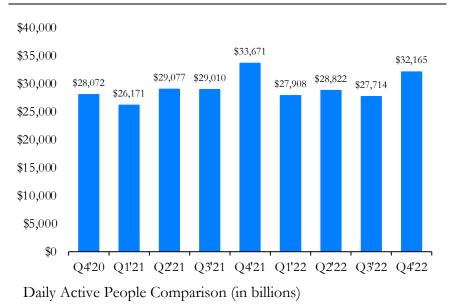


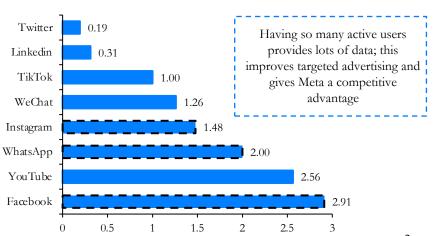
- Meta doesn't provide specific data, but FB provides around 60%-70% of revenue
- Targeted ads on feed provide bulk of revenue, however self-serve still significant



- Instagram ads represent roughly 30%-40% of advertising revenue
- 2/3 of Instagram revenue comes from Instagram Feed advertisements, with the remained coming from Instagram Stories
- WhatsApp is monetized through WhatsApp Business and WhatsApp pay – provides little overall revenue
- Currently trying to monetize WhatsApp

Total Revenue (in millions)

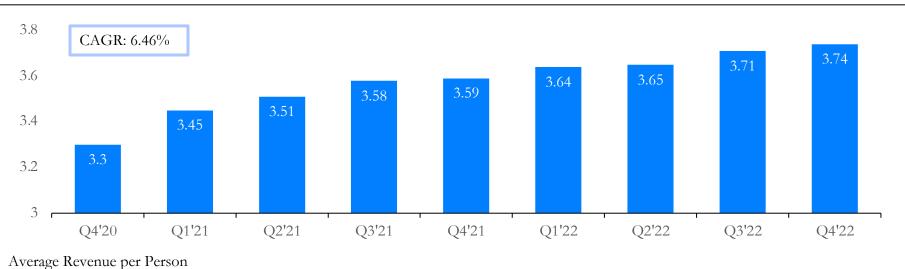




User Engagement Growth

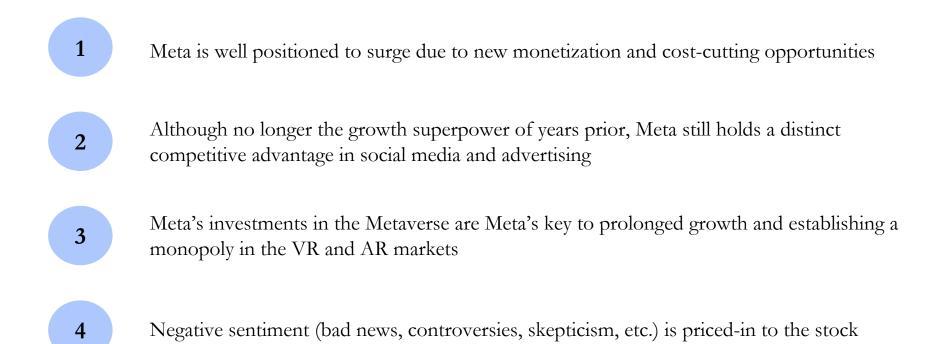
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MAU is still growing, although the growth is slowing which is why Facebook pivoted to Metaverse. ARPU has fluctuated but is positioned to begin to grow in the near future



Monthly Active People (in billions)







Margin Expansion

Cost-Cutting

Overly-aggressive R&D costs have played a significant role in the Meta stock drop; Meta is planning on cutting R&D costs within 1-2 years which will inevitably have the opposite effect

Expenses (\$mm)	2021	2022
COGS	22,649	25,249
R&D	24,655	35,338
Marketing and Sales	14,043	15,262
General and Administrative	9,829	11,816

• High R&D (43% increase) played a large role in
stock drop off
• Since Meta fired 11,000 employees and promising to
cut other costs, the stock has risen 83%
Investors clearly want cost-cutting

1

Costs increased due to Reality Labs technological investments and payroll

Mark Zuckerberg: "We expect Reality Labs **expenses** will **increase meaningfully again in 2023**, with the biggest drivers of that being the **launch of the next generation of our consumer Quest headset** and hiring that has been done in 2022, but for which we are going to be paying the first full year of salaries next year."

- CFO Dave Wehner clarified that most of the increase in Quest expenses was COGS due to higher projected Quest sales.
- Wehner also said Meta will begin moderating growth and spending in 2024

2

Cost increases related to investment in Reels AI and monetization

TikTok increasing in popularity



Meta is investing in improving its "AI discovery engine" to recommend more content across the Meta network and increase Reels' monetization rate



This cost (which exceeded the increases due to RL) is temporary and will eventually be cut

WhatsApp and Messenger Monetization

WhatsApp and Messenger are gold mine opportunities for Meta to drive significant revenue growth through monetization and user growth in business and personal interactions



Average Revenue per User Headwinds



Not being able to monetize Reels and Apple Tracking Transparency have lowered ARPP, a significant driver of share price, but plans are in place to solve this going forward



Issue: Closing the monetization gap between Reels and Feed/Stories

Magnitude: \$500 million quarterly revenue headwind ARPP was \$7.53 in the third quarter of 2022, down $\sim 8\%$ year over year

Future: Reels at 140 billion plays each day, which is up 50% from 6 months ago

Meta is focused on closing the monetization gap between Reels and Instagram Feed and Stories to make Reels a revenue tailwind



Issue: Apple Tracking Transparency makes data collection and, thus, ad targeting more difficult

Magnitude: \$10B revenue headwind

Future: Trying to do more with less data which causes underreporting of iOS web conversions – down from 15% to 8%

Investing in AI/machine learning to overcome signal loss

Meta's Moat

Meta's Secret Sauce

The "Network Effect" is what attracts and retains users to Meta's social media platforms to increase the value of Meta's products and services

The Network Effect

Meta is the king of user engagement



Meta Family of Apps' DAU : MAU = 67%• Meta owns the most effective online advertising platform globally

Each new user increases the value of social network to Meta Each new person who joins increases overall network value to you

Users return to Meta's social media properties to interact

Meta gathers data on users to target ads

Benefits from the Network Effect

• Vast network feeds into Meta's AI and valuable data • Network Effect and AI for ads support future revenue and FCF growth for Meta in upcoming bull market

Meta's AI helps it counteract iOS privacy changes by relying less on 3rd party data by achieving more with less data

Advertising: The Meat and Potatoes



Advertising accounts for 97% of Meta's revenues, with Facebook and Instagram being the dominant advertising platforms

Ad Targeting Abilities

World's most popular social media platforms

Ad targeting

1	λ
	Location Age Gender Interests Education Workplace
	Religion Relationship Status Political Affiliation Posts

Ad Type Drives Demand

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G

Targeted model: great for brand and product awareness

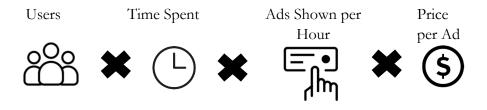
Search and display model: great for reaching users with high and specific purchase intent



Primarily video model: great for brand awareness or product explanation

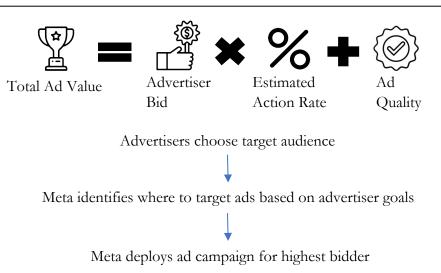
Short-form video ads: great for brand and product awareness

Core Revenue Drivers



Ad supply is manipulated by Meta to maximize revenue

Price Per Ad: Auction System



Sources: Meta, Statista, 10-K

Advertising Competitive Advantage

 ∞

Meta's long-term competitive advantage is utilizing its advanced AI to overcome signal loss

Signal Loss and its Consequences

Signal loss: losing advertising targeting abilities

Apple's and Google's browsers, other browser makers (Firefox), and regulators (EU) cause signal loss

Meta costs increase as ability to target users and measure ad performance decreases

Decrease in demand for ads so Meta must adjust ad strategy

Meta responds to increased costs from signal loss using AI and Secure Multiparty Computation (MPC)

Meta's Counterattack

AI

AI is the key behind Meta's ad targeting



MPC

MPC gives Meta same ability to measure ad conversions

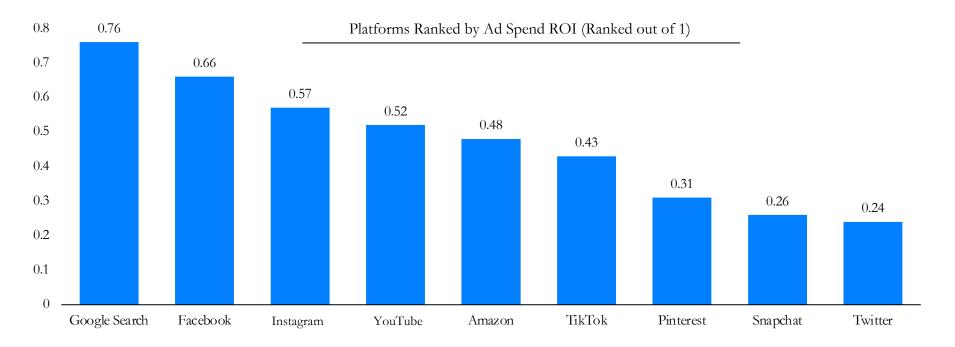
- Measures which ad "impressions" convert to purchases, on average, without knowing which individuals converted the ad
- Advertisers and merchants compare their data to make advertising decisions

- Purpose of AI is to know which ads to show to which people
- First, advertisers choose which target audience they want to advertise to
- Then, AI selects ads with the highest estimated action rate and ad quality tailored to the specific audience chosen

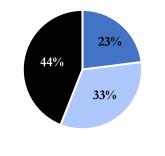
Meta Positioned Well Relative to Competitors



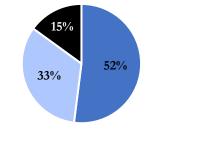
Meta is positioned well in the digital advertising business due to high allocation of ad spend, high ROI for advertisers, and favorable improvements to overall ad spend



Short Video Ad Market Share in 2023



Respondents Expected 2023 Ad Spend Change vs. 2022



TikTok is a Diminishing Threat



TikTok's effect on Meta is slowly dissipating. The increase of ban accusations on TikTok by the US government does not help their core advertising business.



- Meta and Alphabet combined share of digital ad market fell below 50% last year for the first time since 2014
- Attributable to TikTok's growing ad share and popularity among younger demographics

Situation

- Currently banned by about half of US States and Congress from government devices
- · Washington has speculated about possible bans on TikTok over privacy concerns
- TikTok still only represents 2% of US digital ad spending
- 25 universities that have banned Tik Tok

Future

- TikTok's future in the US and EU, the world's primary digital advertising markets, is uncertain
- Regulation and scrutiny will likely increase and suppress Tik Tok's growth, leaving Meta and Alphabet to compete amongst themselves for the digital ad market

Google is a Diminishing Threat

On January 25, 2023, Google was sued by the Department of Justice for building an alleged digital ad monopoly



Situation

- Justice Department sues Google for monopolizing digital advertising technologies
- Google criticized for serial acquisitions and anticompetitive auction manipulation and for subverting competition

Problem

- · Lawsuit comes 6 months after DOJ rejected Google's offer to split off parts of its ad-tech business
- Google's overreach in the digital advertising space extends to 2008 when it acquired DoubleClick

Future

- DOJ is looking to have Google split-up its digital ad ecosystem businesses, which give tools to publishers to sell ad space, tools for advertisers to buy ad space, and system that links bidders and sellers
- Expected to cause more than a 12% revenue hit, roughly \$32B

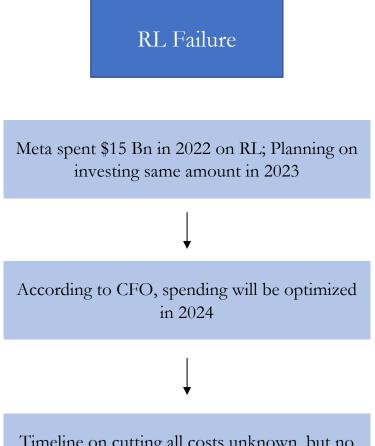
Metaverse Option Play

Uncertainty of Future of Metaverse

Reality Labs has the potential to be a successful investment



	Market	Market	Market
1% Market Share	\$10 Bn	\$25 Bn	\$50 Bn
2% Market Share	\$20 Bn	\$50 Bn	\$100 Bn
5% Market Share	\$50 Bn	\$100 Bn	\$250 Bn



Timeline on cutting all costs unknown, but no default risk, limiting downside no matter what

Sources: Meta, 10-K, Equity Research, Bloomberg

Downside Priced-In

Main Causes of Stock Price Drop



Apple data privacy changes, high investment in Reality Labs, and macroeconomic headwinds caused financial underperformance and Meta stock to drop 61% over the last year

1. Apple Data Privacy Changes

- Apple Tracking Transparency (ATT) which allows users to decide whether they want to be tracked across the web
- Estimated 62% of iOS users chose to opt out

2. High Metaverse Expenditures and Lack of Results

- Meta has spent \$36 billion on Metaverse so far
- 2022 had over \$13 billion in losses and only \$2.16 billion in revenue (~5% decrease from 2021)

3. Macroeconomic Factors

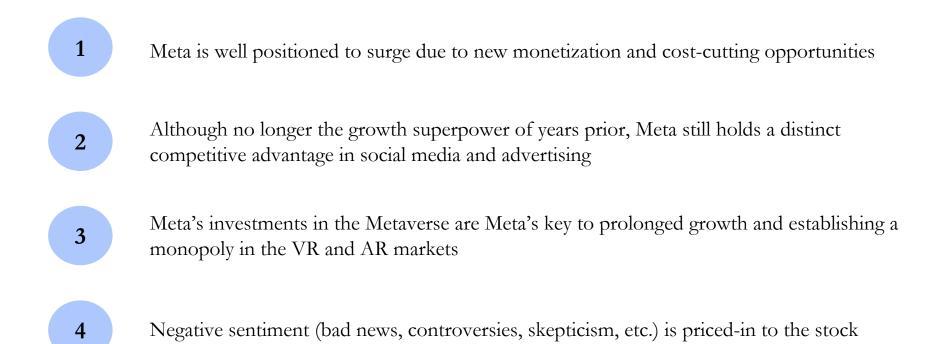
• Lots of systematic risk due to tech's recent fall off: rising interest rates and investor fear have brought valuations back down to Earth

4. Financial Underperformance

- Average Revenue Per Person down to \$8.63 from peak of \$11.57 in December 2021
- EPS down to \$8.63 from \$13.99 at peak in 2021 as a result of highly compressed margins

Meta Stock Recovery Plan

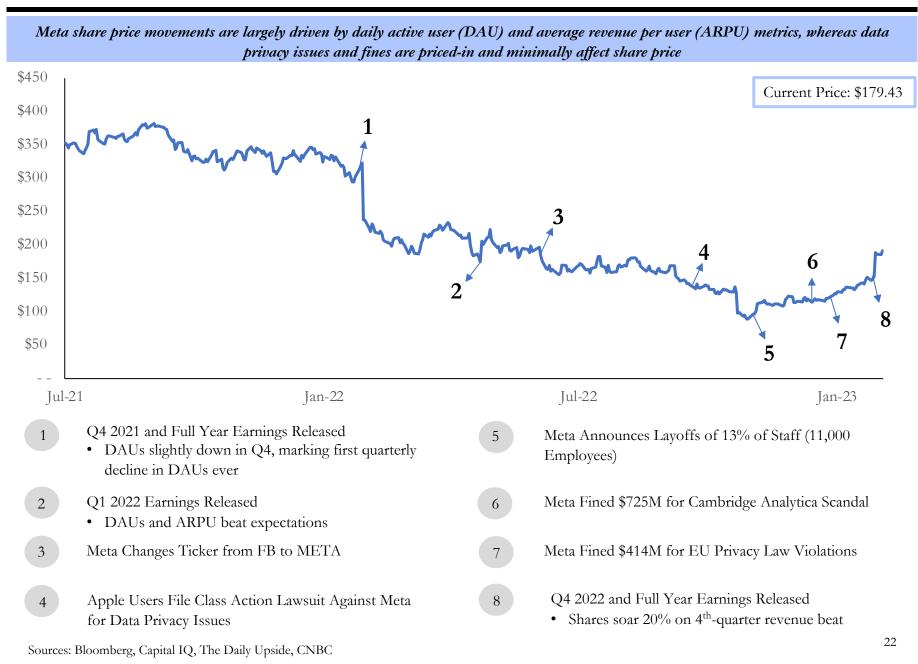
- 1. Invest in AI to reduce signal loss from privacy changes
- 2. Evaluate Metaverse investment ROI and optimize costs
- 3. Increase advertising revenue from improved macroeconomic environment
- 4. Expand Margins through new monetization opportunities and cost cutting





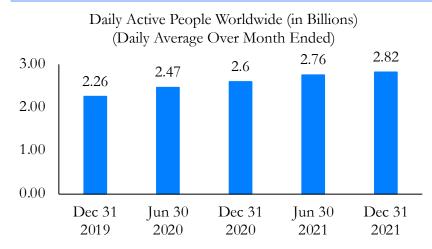
Appendix

Annotated Stock Chart



Family of Apps Metrics

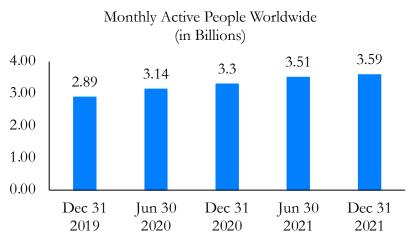
Meta is still experiencing user and revenue growth despite social media and advertising market saturation



DAP: registered and logged-in user who visited at least one Family of Apps product on a given day



Revenue Worldwide

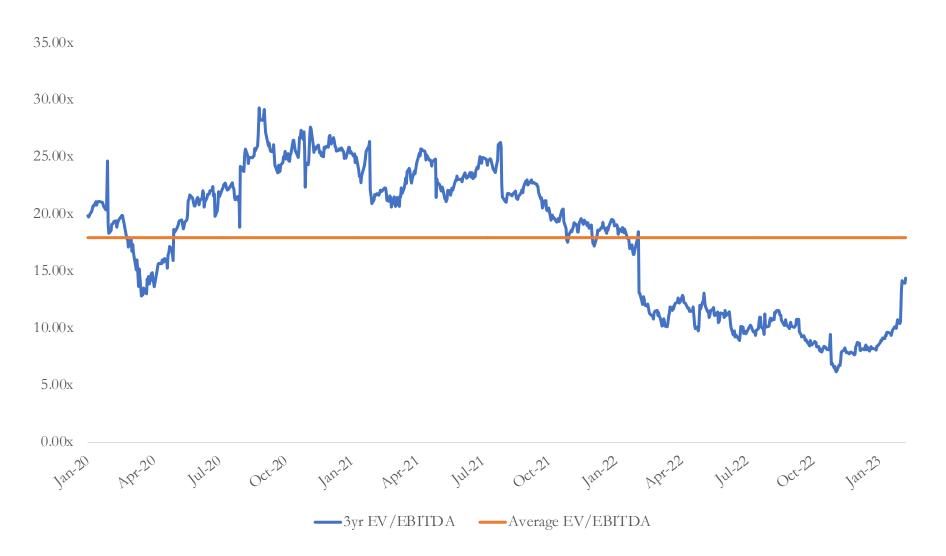


MAP: registered and logged-in user who visited at least one Family of Apps product in the last 30 days

Historical EV/EBITDA



Since the beginning of 2022, Meta's EV/EBITDA ratio has been trading under its 3 year average of ~18x. However, as of recently, it seems the ratio is spiking back towards the average



Meta Operating Cash Flows

Meta's core business is still bringing in an immense amount of cash, which is positioned to only continue to grow. The operating cash flow relative to share price also hints that Meta likely continues to be undervalued

Operating Cash Flows (\$mm) 70,000.0 2017 2022 60,000.0 Peak Share Price: \$180 Current Share Price: \$186 50,000.0 Operating Cash Flows: **Operating Cash Flows:** \$24,216 \$50,474 40,000.0 • Despite numerous aforementioned problems, Meta continues to bring an immense amount of cash from 30,000.0 core operations. Capex and R&D is hitting the bottom-line and 20,000.0 masking the fact that Meta continues to improve its operational efficiency • As Meta continues to cut costs and improve ARPU, 10,000.0 bottom line will begin to reflect cash improvements _____ 0

2022

2017

2018

2019

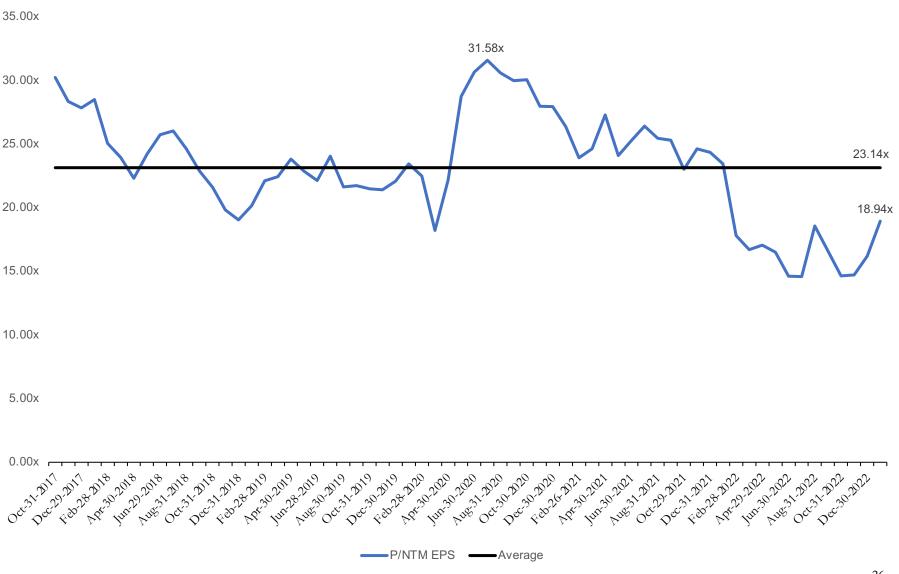
2020

2021

Historical P/E vs Current P/E



Meta P/E ratio shows that Meta is still being valued at less than its 5-year average, which means that Meta might still have room for further multiple expansion and higher valuations going forward

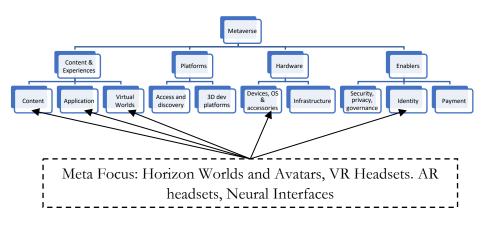


What is the Metaverse

The Metaverse is vague and undefined but nonetheless certain to be a transformative iteration of the internet with tremendous consumer and corporate use potential and market value

What is the Metaverse

• Largely undefined, but viewed as next iteration of the internet that we are immersed in rather than just view



Metaverse Uses

Consumer	Enter	prise
 Virtual assets Gaming VR/AR hardware E-commerce Live entertainment Education Health and fitness Ads Digital Media 	 Banking Manufacturing Education Healthcare Retain Media Telecommunications Professional Services High-Tech 	 Marketing Employee Dev Meeting Events Product Design Recruitment Payment

Consumer Adoption



of consumers are excited about transitioning their everyday activities to the metaverse

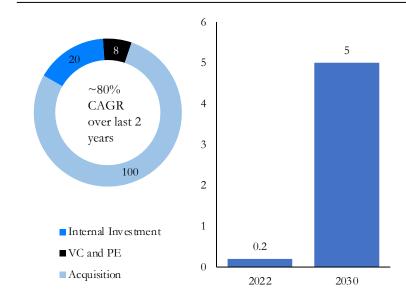


of metaverse-aware companies say they are adopters



of business leaders expend the Metaverse to positively impact their business in 5-10 years

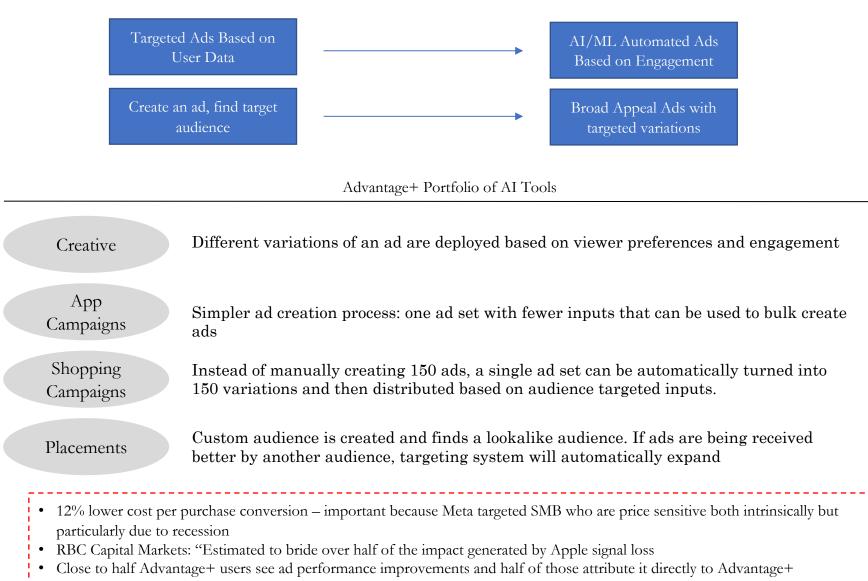
2022 Investment (\$Bn) and Potential Returns (\$Tn)



Sources: Meta, 10-K, Wired

Meta Advantage+

Meta Advantage+ simplifies the ad creation process by taking care of the audience targeting and ad creative elements for advertisers by allowing ad placements to be seen on all of Meta's Family of Apps



C	C
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Meta Platforms Discounted Cash Flow	Analysis										
(\$ in millions) Active Case:	Base Case				Dusia			As Yea	of: arend:		2/13/2023 12/31/2023
			2023E	2024E	Proje 2025E	CU	2026E		2027E		2028E
Fiscal Year Ended			2023E 12/31/2023	2024E 12/31/2024	2025E 12/31/2025		12/31/2026		2027E 12/31/2027		2020E 12/31/2028
Total Revenue		\$	116,086	\$ 133,532	\$ 148,334	\$	161,695	\$	172,418	\$	181,093
% Growth			0%	15%	11%		9%		7%		5%
EBITDA		\$	44,119	\$ 55,569	\$ 66,135	\$	74,760	\$	80,752	\$	84,073
% Margin			38%	42%	45%		46%		47%		46%
EBIT		\$	27,623	\$ 31,774	\$ 35,296	\$	38,476	\$	41,027	\$	43,091
% Margin			24%	24%	24%		24%		24%		24%
(-)TaxExpense		\$	(5,215)	\$ (5,999)	\$ (6,664)	\$	(7,264)	\$	(7,746)	\$	(8,136)
% Effective Tax R ate			23%	23%	23%		23%		23%		23%
NOPAT		\$	22,408	\$ 25,775	\$ 28,632	\$	31,211	\$	33,281	\$	34,956
(+) Depreciation and Amortization, net		\$	16,496	\$ 23,795	\$ 30,839	\$	36,284	\$	39,725	\$	40,981
(+) (Increase)/Decrease in NVVC		\$	(2,392.15)	\$ 637.21	\$ 1,811.60	\$	2,230.49	\$	752.08	\$	1,236.69
(-) Capital Expenditure		\$(33,664.93)	\$ (44,065.51)	\$ (48,950.13)	\$	(53,359.34)	\$((55,173.69)	\$ (56,138.80)
Unlevered Free Cash Flow		\$	2,846	\$ 6,142	\$ 12,332	\$	16,367	\$	18,584	\$	21,035
% Growth		N/4	4	115.8%	100.8%		32.7%		13.6%		13.2%
WACC			9.90%	9.90%	9.90%		9.90%		9.90%		9.90%
Present Value of FCF		\$	2,619	\$ 5,142	\$ 9,395	\$	11,345	\$	11,723	\$	12,073
Discount Period			0.88	1.88	2.88		3.88		4.88		5.88
Discount Factor			0.92	0.84	0.76		0.69		0.63		0.57

EBITDA EXIT MUN

\$ 52,297

		Blen	ded Share Pric	e		
			WACC			
ŧ		8.90%	9.40%	9.90%	10.40%	10.90%
Š.	5.0%	\$104.62	\$92.77	\$83.40	\$75.81	\$69.55
5	5.5%	\$117.77	\$102.71	\$91.13	\$81.97	\$74.55
tuty	6.0%	\$135.46	\$115.57	\$100.85	\$89.54	\$80.58
ě.	6.5%	\$160.52	\$132.87	\$113.43	\$99.04	\$87.98
a a	7.0%	\$198.77	\$157.37	\$130.34	\$111.34	\$97.28

	Blen	ded Share Prio	e		
		WACC			
	8.90%	9.40%	9.90%	10.40%	10.90%
17.0×	\$300.36	\$292.82	\$285.52	\$278.44	\$27.1.55
17.5×	\$308.64	\$300.88	\$293.36	\$286.08	\$279.02
18.0×	\$316.92	\$308.94	\$301.21	\$293.71	\$286.46
18.5×	\$325.20	\$317.00	\$309.05	\$301.35	\$293.89
19.0×	\$333.47	\$325.05	\$316.89	\$308.98	\$301.32

Terminal Value					
Perpetuity Growth Method					
2028E FCF	\$	21,035			
Terminal Growth Rate		4.00%			
Terminal Value	\$	371,040			
PV of Terminal Value	\$	212,967			

Enterprise Value	
Perpetuity Growth Method	
P∨of Projection Period	\$ 52,297
P∨ofTerminal Value	\$ 212,967
Implied EV	\$ 265,264
(-)Debt	\$ (12,407)
(+)Cash	\$ 14,681
Implied Equity Value	\$ 267,538
Shares Outstanding	2,593
Implied Share Price	\$ 103.19

Blended Implied Share Price		
Perpetuity Growth Method	\$	103.19
E xit Multiple Method	\$	346.16
Blended Implied Share Price	\$	224.68
	*	ALC: LOUG
	•	
	*	
Upside/Downside	\$	224.68
Upside/Downside Implied Valuation Share Price	\$	

Terminal Value	
Exit Multiple Method	
2028E EBITD A	\$ 84,073
Exit Multiple	17.5×
Terminal Value	\$ 1,468,519
Present Value of Terminal Value	\$ 842,891

Exit Multiple Growth Method	
P V of P rejection Period	\$ 52,297
P V of Terminal Value	\$ 842,891
Implied EV	\$ 895,188
(-)Debt	\$ (12,407)
(+)Cash	\$ 14,681
Implied Equity Value	\$ 897,462
Shares Outstanding	2,593
Implied Share Price	\$ 346.16

0	0
_	

Meta Platforms Discounted Cash Flov	v Analysis										
(\$ in millions)		_							of		2/13/2023
Active Case:	Upside Case				Dunin	-1		Ye	ar end:		12/31/2023
			2023E	2024E	Proje 2025E	CI	2026E		2027E		2028E
Fiscal Year Ended			2023E 2.61/2023	12/31/2024	12/31/2025		12/31/2026		12/31/2027		2020E 12/31/2028
Total Revenue		\$	131,823	\$ 165,118	\$ 194,754	\$	225,305	\$	260,140	\$	324,482
% Growth			13%	25%	17%		13%		9%		7%
EBITDA		\$	50,100	\$ 68,714	\$ 86,831	\$	104,170	\$	121,837	\$	150,641
% Margin			38%	42%	45%		46%		47%		46%
EBIT		\$	31,368	\$ 39,290	\$ 46,342	\$	53,612	\$	61,901	\$	77,211
% Margin			24%	24%	24%		24%		24%		24%
(-)TaxExpense		\$	(5,922)	\$ (7,418)	\$ (8,750)	\$	(10,122)	\$	(11,687)	\$	(14,578)
% Effective Tax R ate			23%	23%	23%		23%		23%		23%
NOPAT		\$	25,445	\$ 31,872	\$ 37,592	\$	43,490	\$	50,214	\$	62,633
(+) Depreciation and Amortization, net		\$	18,732	\$ 29,424	\$ 40,489	\$	50,558	\$	59,936	\$	73,430
(+) (Increase)/Decrease in NVVC		\$	(1,939.52)	\$ 1,125.07	\$ 2,682.30	\$	3,573.57	\$	2,059.89	\$	4,698.05
(-) Capital Expenditure		\$ (38,228.73)	\$ (54,488.79)	\$ (64,268.73)	\$	(74,350.54)	\$	(83,244.86)	#	******
Unlevered Free Cash Flow		\$	4,009	\$ 7,932	\$ 16,495	\$	23,271	\$	28,965	\$	40,172
% Growth		N/A		97.9%	108.0%		41.1%		24.5%		38.7%
WACC			9.90%	9.90%	9.90%		9.90%		9.90%		9.90%
Present Value of FCF		\$	3,688	\$ 6,641	\$ 12,566	\$	16,131	\$	18,270	\$	23,058
Discount Period			0.88	1.88	2.88		3.88		4.88		5.88
Discount Factor			0.92	0.84	0.76		0.69		0.63		0.57

Terminal Value	
Perpetuity Growth Method	
2028E FCF	\$ 40,172
Terminal Growth Rate	4.009
Terminal Value	\$ 708,611
PV of Terminal Value	\$ 406,724

Enterprise Value		
Perpetuity Growth Method		
P∨of Projection Period	\$	80,354
P∨ofTerminal Value	\$	406,724
Implied EV	\$	487,079
(-)Debt	\$	(12,407
(+)Cash	\$	14,681
Implied Equity Value	\$	489,353
Shares Outstanding		2,593
Implied Share Price	\$	188.75

Blended Implied Share Price	
Perpetuity Growth Method	\$ 188.75
E xit Multiple Method	\$ 614.41
	404.70
Blended Implied Share Price	\$ 401.58
	\$ 401.58
Blended Implied Share Price Upside.D ownside Implied Valuation	\$ 401.58
Upside.O ownside	\$

Terminal Value					
Exit Multiple Method					
2028E EBITD A	\$	150,641			
Exit Multiple		17.5×			
Terminal Value	\$	2,631,289			
Present Value of Terminal Value	\$	1,510,291			

Enterprise Value				
Exit Multiple Growth Method				
P V of P rojection Period	\$	80,354		
P∨ofTerminal Value	\$	1,510,291		
Implied EV	\$	1,590,646		
(-)Debt	\$	(12,407)		
(+)Cash	\$	14,681		
Implied Equity Value	\$	1,592,920		
Shares Outstanding		2,593		
Implied Share Price	\$	614.41		

Sumof	Discounted	FCF

EBITDA Exit Mult

\$ 80,354

		Blen	ded Share Pric	e		
			WACC			
owth		8.90%	9.40%	9.90%	10.40%	10.90%
	5.0%	\$104.62	\$92.77	\$83.40	\$75.81	\$69.55
5	5.5%	\$117.77	\$102.71	\$91.13	\$81.97	\$74.55
tuty.	6.0%	\$135.46	\$115.57	\$100.85	\$89.54	\$80.58
đ.	6.5%	\$160.52	\$132.87	\$113.43	\$99.04	\$87.98
e -	7.0%	\$198.77	\$157.37	\$130.34	\$111.34	\$97.28

	Blen	ded Share Pric	e		
		WACC			
	8.90%	9.40%	9.90%	10.40%	10.90%
17.0×	\$300.36	\$292.82	\$285.52	\$278.44	\$27 1.58
17.5×	\$308.64	\$300.88	\$293.36	\$286.08	\$279.02
18.0×	\$316.92	\$308.94	\$301.21	\$293.71	\$286.46
18.5×	\$325.20	\$317.00	\$309.05	\$301.35	\$293.89
19.0×	\$333.47	\$325.05	\$316.89	\$308.98	\$301.32

DCF Downside

Meta Platforms Discounted Cash Flow	Analysis												
(\$ in millions)										As	of.		2/13/2023
Active Case:	Downside Case									Ye	ar end:	1	2/31/2023
							Proje	ete	ed				
		1	2023E		2024E		2025E		2026E		2027E		2028E
Fiscal Year Ended		1	2/31/2023		12/31/2024		12/31/2025		12/31/2026		12/31/2027	1	2/31/2028
Total Revenue		\$	97,923	\$	101,510	\$	105,131	\$	107,711	\$	110,603	\$	113,762
% Growth			-16%		4%		4%		3%		3%		3%
EBITDA		\$	37,216	\$	42,243	\$	46,873	\$	49,800	\$	51,801	\$	52,814
% Margin			38%		42%		45%		46%		47%		46%
EBIT		\$	23,301	\$	24,154	\$	25,016	\$	25,630	\$	26,318	\$	27,070
% Margin			24%		24%		24%		24%		24%		24%
(-) Tax Expense		\$	(4,399)	\$	(4,560)	\$	(4,723)	\$	(4,839)	\$	(4,969)	\$	(5,111)
% Effective Tax R ate			23%		23%		23%		23%		23%		23%
NOPAT		\$	18,902	\$	19,594	\$	20,293	\$	20,791	\$	21,349	\$	21,959
(+) Depreciation and Amortization, net		\$	13,915	\$	18,089	\$	21,857	\$	24,170	\$	25,483	\$	25,744
(+) (Increase)/Decrease in NWC		\$ (2,914.54)	\$	206.10	\$	1,079.42	\$	1,239.21	\$	284.74	\$	660.40
(-) Capital Expenditure		\$(2	8,397.81)	\$ 1	(33,498.17)	\$ ((34,693.22)	\$	(35,544.66)	\$1	(35,392.87)	\$(35,266.32)
Unlevered Free Cash Flow		\$	1,504	\$	4,391	\$	8,536	\$	10,656	\$	11,724	\$	13,098
% Growth		N/A			191.9%		94.4%		24.8%		10.0%		11.7%
WACC			9.90%		9.90%		9.90%		9.90%		9.90%		9.90%
Present Value of FCF		\$	1,384	\$	3,676	\$	6,503	\$	7,387	\$	7,395	\$	7,518
Discount Period			0.88		1.88		2.88		3.88		4.88		5.88
Discount Factor			0.92		0.84		0.76		0.69		0.63		0.57

Terminal Value		Terminal Value
Perpetuity Growth Method		E xit Multiple Method
2028E FCF	\$ 13,098	2028E EBITD A
Terminal Growth Rate	4.00%	E xit Multiple
Terminal Value	\$ 231,032	Terminal Value
PV of Terminal Value	\$ 132,606	Present Value of Terr

Perpetuity Growth Method	
P∨of Projection Period	\$ 33,862
P∨ofTermin al Value	\$ 132,606
Implied EV	\$ 166,468
(-)Debt	\$ (12,407)
(+)Cash	\$ 14,681
Implied Equity Value	\$ 168,742
Shares Outstanding	2,593
Implied Share Price	\$ 65.09

SOOSE ERITE &	æ	50.044
2028E EBITD A	\$	52,814
Exit Multiple		17.5×
Terminal Value	\$	922,522
Present Value of Terminal Value	\$	529,503
Enterprise Value		
Exit Multiple Growth Method		
	-	

\$ 33,862
\$ 529,503
\$ 563,365
\$ (12,407)
\$ 14,681
\$ 565,639
2,593
\$ 218.17
\$ \$ \$

\$	65.09
\$	218.17
\$	141.63
\$	141.63
-	100.51
\$	180.51
	\$ \$ \$

-22%

Sumof	Discounted	FCF

EBITOA Exit Mult

\$ 33,862

		Blen	ded Share Prio	e		
			WACC			
ŧ		8.90%	9.40%	9.90%	10.40%	10.90%
Š.	5.0%	\$104.62	\$92.77	\$83.40	\$75.81	\$69.55
5	5.6%	\$117.77	\$102.71	\$91.13	\$81.97	\$74.55
tuty	6.0%	\$135.46	\$115.57	\$100.85	\$89.54	\$80.58
e Le	6.5%	\$160.52	\$132.87	\$113.43	\$99.04	\$87.98
å.	7.0%	\$198.77	\$157.37	\$130.34	\$111.34	\$97.28

	Blen	ded Share Prio	e		
		WACC			
	8.90%	9.40%	9.90%	10.40%	10.90%
17.0×	\$300.36	\$292.82	\$285.52	\$278.44	\$27 1.58
17.5×	\$308.64	\$300.88	\$293.36	\$286.08	\$279.02
18.0×	\$316.92	\$308.94	\$301.21	\$293.71	\$286.46
18.5×	\$325.20	\$317.00	\$309.05	\$301.35	\$293.89
19.0×	\$333.47	\$325.05	\$316.89	\$308.98	\$301.32

Meta Platforms WACC	Date of Analysis	2/13/2023
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\$ in Millions, Unless Otherwise Noted

Inputs	
Risk-Free Rate	3.53%
Market Risk Premium	5.60%
Credit Spread	1.23%
Beta 5Y	1.16
Corporate Tax Rate	21%
Common Shares (millions)	2592.6
Share Price	\$ 180.51
Market Value of Debt	\$ 9,923

Debt Assumptions	;
Risk Free Rate	3.53%
Meta Spread	1.23%
Tax Rate	21.00%
After-Tax Cost of Debt	3.76%

Risk-Free Rate	3.53%
Equity Risk Premium	0.056
Beta	1.16
Cost of Equity	10.03%

WACC Calculation

Market Value	Amol	unt	% of Total	Cost of Capital
Market Value of Debt	\$	9,923	2%	0.08%
Market Value of Equity	\$	467,990	98%	9.82%
Total	\$	477,913	100%	9.90%

Weighted Average Cost of Capital

9.90%

Family of Apps Comparable Companies Analysis

Date of Analysis: 1/29/2023

\$ in Millions, Unless Otherwise Noted

				Net	Enterprise	E	V/Revenue			ev/ebitda			EV/EBIT	
Company	Ticker	Cap	italization	Debt	Value	2022A	2023E	2024E	2022A	2023E	2024E	2022A	2023E	2024E
Alphabet Inc.	NASDAQ: GOOGL	\$	1,294,301	\$ (86,923)	\$ 1,207,378	4.3x	4.0x	3.5x	12.9x	10.2x	8.9x	15.4x	15.1x	13.2x
Apple Inc.	NASDAQ: AAPL	\$	2,310,979	\$ (36,629)	\$ 2,274,350	5.8x	5.6x	5.3x	17.4x	17.7x	16.7x	19.0x	19.5x	18.4x
Tencent Holdings Ltd.	OTCMKTS: TCEHY	\$	498,502	\$ 11,020	\$ 509,521	6.2x	5.6x	5.0x	19.7x	17.3x	15.1x	22.5x	19.9x	17.6x
Microsoft Corp	NASDAQ: MSFT	\$	1,847,254	\$ (21,510)	\$ 1,825,744	8.9x	8.7x	7.8x	18.6x	18.3x	15.7x	21.8x	21.3x	18.6x
Meta Platforms	NASDAQ: META	\$	496,802	\$ (13,331)	\$ 483,471	4.1x	4.0x	3.5x	11.4x	9.0x	7.7x	14.4x	15.3x	13.0x
	Low	\$	498,502	\$ (86,923)	\$ 509,521	4.3x	4.0x	3.5x	12.9x	10.2x	8.9x	15.4x	15.1x	13.2x
	Mean	\$	1,487,759	\$ (33,511)	\$ 1,454,248	6.3x	6.0x	5.4x	17.2x	15.9x	14.1x	19.7x	19.0x	16.9x
	Median	\$	1,570,778	\$ (29,070)	\$ 1,516,561	6.0x	5.6x	5.2x	18.0x	17.5x	<u>15.4x</u>	20.4x	19.7x	18.0x
	High	\$	2,310,979	\$ 11,020	\$ 2,274,350	8.9x	8.7x	7.8x	19.7x	18.3x	16.7x	22.5x	21.3x	18.6x

Operating Statistics

		Revenue				Revenue	Growth			EBITDA		EBITDA G	rowth		EBIT		
Company	Ticker		2022A		2023E	2024E	22-23	23-24		2022A	2023E	2024E	22-23	23-24	2022A	2023E	2024E
Alphabet Inc.	NASDAQ: GOOGL	\$	282,113	\$	305,453	\$ 343,575		8%	12%	93,733	\$ 117,846	\$ 134,996	26%	15% \$	78,567	\$ 79,728	\$ 91,692
Apple Inc.	NASDAQ: AAPL	\$	394,328	\$	403,593	\$ 426,774		2%	6%	130,541	\$ 128,755	\$ 135,961	-1%	6% \$	119,437	\$ 116,842	\$ 123,892
Tencent Holdings Ltd.	OTCMKTS: TCEHY	\$	81,775	\$	90,813	\$ 102,045		11%	12%	25,862	\$ 29,503	\$ 33,752	14%	14% \$	22,679	\$ 25,640	\$ 28,903
Microsoft Corp	NASDAQ: MSFT	\$	204,094	\$	209,025	\$ 234,328		2%	12%	97,945	\$ 99,944	\$ 116,253	2%	16% \$	83,615	\$ 85,601	\$ 98,334
Meta Platforms	NASDAQ: META	\$	116,609	\$	122,348	\$ 136,567		5%	12%	42,241	\$ 53,903	\$ 62,591	28%	16% 💲	33,555	\$ 31,553	\$ 37,107
	Low	\$	81,775	\$	90,813	\$ 102,045		2%	6% \$	25,862	\$ 29,503	\$ 33,752	-1%	6% \$	22,679	\$ 25,640	\$ 28,903
	Mean	\$	240,578	\$	252,221	\$ 276,680		6%	11% \$	87,020	\$ 94,012	\$ 105,240	10%	13% \$	76,074	\$ 76,953	\$ 85,705
	Median	\$	243,104	\$	257,239	\$ 288,951		5%	12% \$	95,839	\$ 108,895	\$ 125,624	8%	14% \$	81,091	\$ 82,664	\$ 95,013
	High	\$	394,328	\$	403,593	\$ 426,774		11%	12% \$	130,541	\$ 128,755	\$ 135,961	26%	16% \$	119,437	\$ 116,842	\$ 123,892

			Gross Profit Margin			EBITDA Margin	
Company	Ticker	2021A	2022A	Change	2021A	2022A	Change
Apple Inc.	NASDAQ: AAPL	41.89	43.3%	1.5%	32.9%	33.1%	0.2%
Tencent Holdings Ltd.	OTCMKTS: TCEHY	43.9%	42.4%	(1.5%)	31.3%	27.7%	(3.6%)
Microsoft Corp	NASDAQ: MSFT	68.9%	68.2%	(0.7%)	48.1%	48.0%	(0.1%)
Alphabet Inc.	NASDAQ: GOOGL	56.9%	55.4%	(1.5%)	35.4%	32.1%	(3.3%)
Meta	NASDAQ: META	81.0%	79.6%	(1.4%)	46.4%	36.2%	(10.2%)
	Low	41.89	42.4%		31.3%	27.7%	1
	Mean	58.59			38.8%	35.4%	
	Median	56.9%	55.4%		35.4%	33.1%	
	High	81.09	5 79.6%		48.1%	48.0%	

Meta Platforms Revenue Build																
(\$ in millions) Active Case:	Base	Cono														
Active Case.	Dase	Case				Historia	cal						Projected			
		2017/		2018A		2019A	2020A	20	021A	2022A	2023E	2024E	2025E	2026E	2027E	2028E
Fiscal Year Ended		12/3	31/17	12/31/1	8	12/31/19	12/31/20		12/31/21	12/31/22	12/31/23	12/31/24	12/31/25	12/31/26	12/31/27	12/31/28
Family of Apps																
FoA Revenue Growth	\$ N/		,653 \$	55,838 37.4%		70,196 \$ 25.7%	84,826 20.8%	\$	115,655 \$ 36.3%	114,450 -1.0%	\$ 113,884 -0.5%	131,286 \$ 15.3%	146,043 \$ 11.2%	159,358 \$ 9.1%	170,034 \$ 6.7%	178,662 5.1%
DAP (in millions) ARPP (\$ in ones) User Growth ARPP Growth	N/ N/ N/	A A	N N N	A	0 \$ N/A	2,260 25.6 \$ 11.3%	2,600 27.5 15.0% 7.6%	\$	2,820 33.7 \$ 8.5% 22.4%	2,960 31.8 5.0% -5.6%	\$ 3,182 35.8 7.5% 12.6%	\$ 3,357 39.1 \$ 5.5% 9.3%	3,525 41.4 \$ 5.0% 5.9%	3,683 43.3 \$ 4.5% 4.4%	3,812 44.6 \$ 3.5% 3.1%	3,889 45.9 2.0% 3.0%
Reality Labs																
RL Revenue Growth	\$ N/		- \$ N		\$ N/A	501 \$	1,139 127.3%	\$	2,274 \$ 99.6%	2,159 -5.1%	\$ 2,202 2.0%	2,246 \$ 2.0%	2,291 \$ 2.0%	2,337 \$ 2.0%	2,384 \$ 2.0%	2,431 2.0%
Meta Platforms Total Revenue Growth	\$ N		,653 \$	55,838 37.49		70,697 \$ 26.6%	85,965 21.6%	\$	117,929 \$ 37.2%	116,609 -1.1%	116,086 -0.4%	133,532 \$ 15.0%	148,334 \$ 11.1%	161,695 \$ 9.0%	172,418 \$ 6.6%	181,093 5.0%
Family of Apps Revenue	_											 				
Daily Active People				2,03	0	2,260	2,600		2,820	2,960	3,182	3,357	3,525	3,683	3,812	3,889
Base Case Upside Case											3,182 3,256	3,357 3,549	3,525 3,833	3,683 4,101	3,812 4,306	3,889 4,436
Downside Case											3,019	3,080	3,141	3,173	3,204	3,236
ARPP			Ν	I/A	\$	25.6 \$	27.5	\$	33.7 \$	31.8	\$ 35.8	\$ 39.1 \$	41.4 \$	43.3 \$	44.6 \$	45.9
Base Case											\$ 35.8	39.1 \$	41.4 \$	43.3 \$	44.6 \$	45.9
Upside Case											\$ 39.8	45.8 \$	49.8 \$	52.8 \$	54.8 \$	56.8
Downside Case											\$ 31.8	\$ 32.4 \$	33.1 \$	33.7 \$	34.4 \$	35.1
Reality Labs Revenue	_										 	 				
Revenue Growth Base Case							127.3%		99.6%	-5.1%	2% 2%	2% 2%	2% 2%	2% 2%	2% 2%	2% 2%
Upside Case											2% 5%	15%	2% 50%	125%	175%	200%
Downside Case											-10%	-15%	-25%	-45%	-50%	-50%

Meta Platforms Revenue Build																	
(\$ in millions)																	
Active Case:	Upside	Case				18-4-3-								Destants			
		2017/	۵	2018A	20	Historica 019A	2020A	2021A	2022A		2023E	2024	F	Projecte 2025E	2026E	2027E	2028E
Fiscal Year Ended			31/17	12/31/18		12/31/19	12/31/20	12/31/21	12/31/22		12/31/23		12/31/24	12/31/25	12/31/26	12/31/27	12/31/28
Family of Apps																	
FoA Revenue	\$,653 \$	55,838		70,196 \$	84,826 \$	115,655 \$	114,450	\$	129,556	\$	162,511 \$	190,843 \$	216,506 \$	235,944 \$	251,893
Growth	N/A	A		37.4%		25.7%	20.8%	36.3%	-1.0%		13.2%		25.4%	17.4%	13.4%	9.0%	6.8%
DAP (in millions)	N/			2,030		2,260	2,600	2,820	2,960		3,256		3,549	3,833	4,101	4,306	4,436
ARPP (\$ in ones)	N/A		N/A		\$	25.6 \$	27.5 \$	33.7 \$		\$	39.8	\$	45.8 \$	49.8 \$	52.8 \$	54.8 \$	56.8
User Growth	N/A		N/A			11.3%	15.0%	8.5%	5.0%		10.0%		9.0%	8.0%	7.0%	5.0%	3.0%
ARPP Growth	N/A	A	N/A		N/A		7.6%	22.4%	-5.6%		25.2%		15.1%	8.7%	6.0%	3.8%	3.7%
Reality Labs																	
RL Revenue	\$		- \$		\$	501 \$	1,139 \$	2,274 \$		\$	2,267	\$	2,607 \$	3,910 \$	8,799 \$	24,196 \$	72,588
Growth	N/A	A	N/A		N/A		127.3%	99.6%	-5.1%		5.0%		15.0%	50.0%	125.0%	175.0%	200.0%
Meta Platforms																	
Total Revenue	\$,653 \$	55,838	\$	70,697 \$	85,965 \$	117,929 \$	116,609		131,823	\$	165,118 \$	194,754 \$	225,305 \$	260,140 \$	324,482
Growth	N//	A		37.4%		26.6%	21.6%	37.2%	-1.1%	I	13.0%		25.3%	17.9%	15.7%	15.5%	24.7%
Family of Apps Revenue																	
Daily Active People				2,030		2,260	2,600	2,820	2,960		3,256		3,549	3,833	4,101	4,306	4,436
Base Case	_			2,000		21200	E1000	ajono -			3,182		3,357	3,525	3,683	3,812	3,889
Upside Case											3,256		3,549	3,833	4,101	4,306	4,436
Downside Case											3,019		3,080	3,141	3,173	3,204	3,236
ARPP			N//	4	\$	25.6 \$	27.5 \$	33.7 \$	31.8	\$	39.8		45.8 \$	49.8 \$	52.8 \$	54.8 \$	56.8
Base Case										\$	35.8		39.1 \$	41.4 \$	43.3 \$	44.6 \$	45.9
Upside Case										\$	39.8		45.8 \$	49.8 \$	52.8 \$	54.8 \$	56.8
Downside Case										\$	31.8	\$	32.4 \$	33.1 \$	33.7 \$	34.4 \$	35.1
Reality Labs Revenue	_									_							
Revenue Growth							127.3%	99.6%	-5.1%		5%		15%	50%	125%	175%	200%
Base Case Upside Case											2%		2% 15%	2%	2%	2%	2% 200%
Downside Case											5% -10%		-15%	50% -25%	125% -45%	175% -50%	-50%
Dominate Case											-1076		-1070	-2378	-4570	-30 %	-50 %

Meta Platforms Revenue Build																				
(\$ in millions) Active Case:	Downs	cido C	2000	1																
Active Case.	Downs	side C	2026	1			Histo	orical									Projecte	d		
	[017A		2018A		2019A		2020A	 2021A	2022A		2023E		2024E	2025E		2026E	2027E	2028E
Fiscal Year Ended			12/31/17		12/31/18		12/31/19		12/31/20	12/31/21	12/31/22		12/31/23		12/31/24	12/31	1/25	12/31/26	12/31/27	12/31/28
Family of Apps																				
FoA Revenue Growth		\$ N/A	40,653	\$	55,838 37.4%		70,196 25.7%	\$	84,826 20.8%	\$ 115,655 \$ 36.3%	114,450 -1.0%	\$	95,980 -16.1%		99,858 \$ 4.0%		8 92 \$.0%	107,030 \$ 3.0%	110,262 \$ 3.0%	113,592 3.0%
DAP (in millions) ARPP (\$ in ones) User Growth ARPP Growth		N/A N/A N/A N/A		N/A N/A N/A	2,030	\$ N/A	2,260 25.6 11.3%	\$	2,600 27.5 15.0% 7.6%	\$ 2,820 33.7 \$ 8.5% 22.4%	2,960 31.8 5.0% -5.6%	· ·	3,019 31.8 2.0% 0.0%	\$	3,080 32.4 \$ 2.0% 2.0%	3	141 3.1 \$.0% .0%	3,173 33.7 \$ 1.0% 2.0%	3,204 34.4 \$ 1.0% 2.0%	3,236 35.1 1.0% 2.0%
Reality Labs																				
RL Revenue Growth		\$ N/A	•	\$ N/A		\$ N/A	501	\$	1,139 127.3%	\$ 2,274 \$ 99.6%	2,159 -5.1%		1,943 -10.0%		1,652 \$ -15.0%		2 39 \$.0%	681 \$ -45.0%	341 \$ -50.0%	170 -50.0%
Meta Platforms Total Revenue Growth		\$ N/A	40,653	\$	55,838 37.4%		70,697 26.6%	\$	85,965 21.6%	\$ 117,929 \$ 37.2%	116,609 -1.1%		97,923 -16.0%		101,510 \$ 3.7%		131 \$.6%	107,711 \$ 2.5%	110,603 \$ 2.7%	113,762 2.9%
Family of Apps Revenue																				
Daily Active People	I				2,030		2,260		2,600	2,820	2,960		3,019		3,080		141	3,173	3,204	3,236
Base Case Upside Case													3,182 3,256		3,357 3,549		525 833	3,683 4,101	3,812 4,306	3,889 4,436
Downside Case													3,019		3,080		033 141	3,173	3,204	3,236
ARPP	1			N/A		\$	25.6	\$	27.5	\$ 33.7 \$	31.8	\$	31.8	\$	32.4 \$	3	3.1 \$	33.7 \$	34.4 \$	35.1
Base Case	-							_				\$	35.8		39.1 \$		1.4 \$	43.3 \$	44.6 \$	45.9
Upside Case Downside Case												\$ \$	39.8 31.8		45.8 \$ 32.4 \$		9.8 \$ 3.1 \$	52.8 \$ 33.7 \$	54.8 \$ 34.4 \$	56.8 35.1
Downside Case												•	51.0	•	52.4 9	5	J. 1	55.7 5	04.4 Ø	55.1
Reality Labs Revenue										 										
Revenue Growth Base Case									127.3%	99.6%	-5.1%		-10% 2%		-15% 2%		25% 2%	-45% 2%	-50% 2%	<u>-50%</u> 2%
Upside Case													2% 5%		15%		2% 50%	125%	175%	200%
Downside Case													-10%		-15%		25%	-45%	-50%	-50%

Meta Platforms Operating Build (\$ in millions)

(\$ in millions) Active Case:	Base 0	Case											
				Historic						Projecte			
		2017A	2018A	2019A	2020A	2021A	2022A	2023E	2024E	2025E	2026E	2027E	2028E
Fiscal Year Ended		12/31/17	12/31/18	12/31/19	12/31/20	12/31/21	12/31/22	12/31/23	12/31/24	12/31/25	12/31/26	12/31/27	12/31/28
Revenue:													
Family of Apps	\$	40,653 \$	55,838 \$	70,196 \$		115,655 \$		\$ 113,884 \$	131,286 \$	146,043 \$	159,358 \$	170,034 \$	178,662
Reality Labs	\$	- \$				2,274 \$	2,100	\$ 2,202 \$	2,246 \$	2,291 \$	2,337 \$	2,384 \$	2,431
Total Revenue	\$	40,653 \$	55,838 \$	70,697 \$	85,965 \$	117,929 \$	5 116,609	\$ 116,086 \$	133,532 \$	148,334 \$	161,695 \$	172,418 \$	181,093
Costs and Expenses:													
Cost of Revenue	\$	(5,454) \$	(9,355) \$	(12,770) \$	(16,692) \$	(22,649) \$		\$ (27,861) \$	(32,048) \$	(35,600) \$	(38,807) \$	(41,380) \$	(43,462)
Research and Development	\$	(7,754) \$	(10,273) \$	(13,600) \$	(18,447) \$	(24,655) \$		\$ (35,179) \$	(40,466) \$	(44,952) \$	(49,001) \$	(52,251) \$	(54,880)
Marketing and Sales	\$	(4,725) \$				(14,043) \$		\$ (15,115) \$	(17,387) \$	(19,314) \$	(21,054) \$	(22,450) \$	(23,579)
General and Administrative	\$	(2,517) \$	(3,451) \$			(9,829) \$		\$ (10,308) \$	(11,857) \$	(13,171) \$	(14,358) \$	(15,310) \$	(16,080)
Total Costs and Expenses	\$	(20,450) \$	(30,925) \$	(46,711) \$	(53,294) \$	(71,176) \$	(87,665)	\$ (88,463) \$	(101,758) \$	(113,037) \$	(123,219) \$	(131,391) \$	(138,002)
Income from Operations	\$	20,203 \$	24,913 \$	23,986 \$	32,671 \$	46,753 \$	28,944	\$ 27,623 \$	31,774 \$	35,296 \$	38,476 \$	41,027 \$	43,091
Interest and other income, net	\$	(391) \$	(448) \$	(826) \$	(509) \$	(531) \$	(125)	\$ (124) \$	(143) \$	(160) \$	(174) \$	(186) \$	(195)
Income Tax Expense	\$	(4,660) \$	(3,249) \$	(6,327) \$	(4,034) \$	(7,914) \$	(5,619)	\$ (5,215) \$	(5,999) \$	(6,664) \$	(7,264) \$	(7,746) \$	(8,136)
Effective Tax Rate		24%	13%	27%	13%	17%	19%	19%	19%	19%	19%	19%	19%
Net Income	\$	15,934 \$	22,112 \$	18,485 \$	29,146 \$	39,370 \$	23,200	\$ 22,283 \$	25,632 \$	28,473 \$	31,037 \$	33,095 \$	34,760
Operating Income	\$	20,203 \$	24,913 \$	23,986 \$	32,671 \$	46,753 \$	28,944	\$ 27,623 \$	31,774 \$	35,296 \$	38,476 \$	41,027 \$	43,091
D&A	\$	3,025 \$	4,315 \$	5,741 \$	6,862 \$	7,967 \$	8,686	\$ 16,496 \$	23,795 \$	30,839 \$	36,284 \$	39,725 \$	40,981
Adjustment for Legal Settlement	_	-	\$	5,000	_	_							
Adjusted EBITDA	\$	23,228 "\$	29,228 \$	34,727 \$	39,533 \$	54,720 \$	37,630		55,569 \$	66,135 \$	74,760 \$	80,752 \$	84,073
								38%	42%	45%	46%	47%	46%
Capex	\$	6,730 \$	13,920 \$	15,650 \$	15,720 \$	19,240 \$	32,040	\$ 33,665 \$	44,066 \$	48,950 \$	53,359 \$	55,174 \$	56,139
Non-cash Current Assets:													
Accounts Receivable, net	\$	5.832 \$	7.587 \$	9.518 \$	11.335 \$	14,039 \$	13,466	\$ 12,825 \$	14,085 \$	14,905 \$	15,439 \$	15,600 \$	15,480
Prepaid Expenses and Other Current Assets	s	1.020 \$				4.629 \$		\$ 3,791 \$	4,529 \$	5.082 \$	5.757 \$	6,366 \$	6,616
Total Non-cash Current Assets	\$	6,852 \$				18,668 \$			18,614 \$	19,986 \$	21,195 \$	21,966 \$	22,095
Non-debt Current Liabilities:													
Accounts Payable	S	380 \$	820 \$	1,363 \$	1.331 \$	4.083 \$	4,990	\$ 2,635 \$	3,329 \$	3,951 \$	4,505 \$	5,159 \$	5,277
Accrued Expenses and Other Current Liabilities	S	2,892 \$				14,312 \$		\$ 16,970 \$	18,860 \$	21,377 \$	24,222 \$	25,058 \$	26,281
Deferred Revenue and Deposits	\$	98 \$	147 \$			561 \$		\$ 349 \$	402 \$	446 \$	486 \$	519 \$	545
Total Non-debt Current Liabilities	\$	3,370 \$	6,476 \$	13,367 \$	12,865 \$	18,956 \$	24,542	\$ 19,955 \$	22,590 \$	25,774 \$	29,214 \$	30,736 \$	32,102
Net Working Capital	\$	3,482.0 \$	2,890.0 \$	(1,997.0) \$	851.0 \$	(288.0) \$	(5,731.0)	\$ (3,339) \$	(3,976) \$	(5,788) \$	(8,018) \$	(8,770) \$	(10,007)
Change in NWC		\$	(592.0) \$	(, , , , , ,		(1,139.0) \$			(637) \$	(1,812) \$	(2,230) \$	(752) \$	(1,237)

Meta Platforms Operating Build (\$ in millions)

Active Case:	Upside (Case												
	_				torical						Project			
		2017A	2018A	2019A		20A	2021A	2022A	2023E	2024E	2025E	2026E	2027E	2028E
Fiscal Year Ended		12/31/17	12/31/18	12/31/19) 1	12/31/20	12/31/21	12/31/22	12/31/23	12/31/24	12/31/25	12/31/26	12/31/27	12/31/28
Revenue:														
Family of Apps	\$	40,653 \$	55,838	\$ 70,196	S	84,826 \$	115,655	\$ 114,450	\$ 129,556	\$ 162,511	\$ 190,843 \$	216,506 \$	235,944 \$	251,893
Reality Labs	\$	- \$	-	\$ 501	\$	1,139 \$	2,274	\$ 2,159	\$ 2,267	\$ 2,607	\$ 3,910 \$	8,799 \$	24,196 \$	72,588
Total Revenue	\$	40,653 \$	55,838	\$ 70,697	\$	85,965 \$	117,929	\$ 116,609	\$ 131,823	\$ 165,118	\$ 194,754 \$	225,305 \$	260,140 \$	324,482
Costs and Expenses:														
Cost of Revenue	S	(5,454) \$	(9,355)	\$ (12,770)	s	(16,692) \$	(22,649)	\$ (25,249)	\$ (31,638)	\$ (39,628)	\$ (46,741) \$	(54,073) \$	(62,434) \$	(77,876)
Research and Development	\$	(7,754) \$				(18,447) \$	(24,655)		\$ (39,949)					
Marketing and Sales	S	(4,725) \$	(7,846)			(11,591) \$	(14,043)		\$ (17,164)					
General and Administrative	S	(2,517) \$	(3,451)	\$ (10,465)		(6,564) \$	(9,829)		\$ (11,705)	\$ (14,662)				
Total Costs and Expenses	\$	(20,450) \$	(30,925)	\$ (46,711)	\$	(53,294) \$	(71,176)	\$ (87,665)	\$ (100,456)	\$ (125,828)	\$ (148,412) \$	(171,693) \$	(198,239) \$	(247,271)
Income from Operations	s	20,203 \$	24,913	\$ 23,986	s	32.671 \$	46,753	\$ 28,944	\$ 31,368	\$ 39,290	\$ 46,342 \$	53,612 \$	61,901 \$	77,211
												, +		,
Interest and other income, net	\$	(391) \$				(509) \$	(531)		\$ (141)					
Income Tax Expense	\$	(4,660) \$	(3,249)			(4,034) \$								
Effective Tax Rate		24%	13%	27%		13%	17%	19%	19%	19%	19%	19%	19%	19%
Net Income	\$	15,934 \$	22,112	\$ 18,485	\$	29,146 \$	39,370	\$ 23,200	\$ 25,304	\$ 31,694	\$ 37,384 \$	43,253 \$	49,956 \$	62,358
Operating Income	\$	20,203 \$	24,913	\$ 23,986	\$	32,671 \$	46,753	\$ 28,944	\$ 31,368	\$ 39,290	\$ 46,342 \$	53,612 \$	61,901 \$	77,211
D&A	\$	3,025 \$	4,315	\$ 5,741	S	6,862 \$	7,967	\$ 8,686	\$ 18,732	\$ 29,424	\$ 40,489 \$	50,558 \$	59,936 \$	73,430
Adjustment for Legal Settlement				\$ 5,000										
Adjusted EBITDA	* \$	23,228 \$	29,228	\$ 34,727	\$	39,533 『\$	54,720	\$ 37,630	+,	\$ 68,714				
Capex	S	6,730 \$	13,920	\$ 15.650	s	15.720 \$	19,240	\$ 32,040	38% \$ 38,229	42% \$ 54,489	45% \$ 64,269 \$	46% 74.351 \$	47% 83.245 \$	46% 100.589
Сарех	•	0,730 \$	13,320	φ 15,050	•	15,720 \$	19,240	¢ 32,040	φ 30,229	\$ 54,465	φ 04,209 φ	i 14,331 a	03,240 4	100,385
Non-cash Current Assets:														
Accounts Receivable, net	5	5,832 \$		\$ 9,518		11,335 \$		\$ 13,466		\$ 17,417				
Prepaid Expenses and Other Current Assets Total Non-cash Current Assets	5	1,020 \$ 6,852 \$		\$ 1,852 \$ 11,370		2,381 \$ 13,716 \$		\$5,345 \$18,811	+ .,	+ -,	\$ 6,672 \$ \$ 26,241 \$			
Total Non-cash Current Assets	\$	0,852 \$	9,300	\$ 11,370	ð	13,710 \$	18,008	\$ 18,811	\$ 18,869	\$ 23,017	\$ 20,241 \$	29,534 \$	33,142 3	39,591
Non-debt Current Liabilities:														
Accounts Payable	\$	380 \$		\$ 1,363		1,331 \$		\$ 4,990		\$ 4,116				
Accrued Expenses and Other Current Liabilities	\$	2,892 \$	-,	\$ 11,735		11,152 \$		\$ 19,552		\$ 23,321				
Deferred Revenue and Deposits	\$	98 \$		\$ 269		382 \$		\$-		\$ 497				
Total Non-debt Current Liabilities	\$	3,370 \$	6,476	\$ 13,367	\$	12,865 \$	18,956	\$ 24,542	\$ 22,660	\$ 27,933	\$ 33,840 \$	40,706 \$	46,374 \$	57,521
Net Working Capital	\$	3,482.0 \$	2,890.0	\$ (1,997.0))\$	851.0 \$	(288.0)	\$ (5,731.0)	\$ (3,791)	\$ (4,917)	\$ (7,599) \$	6 (11,172) \$	(13,232) \$	(17,930)
Change in NWC	-	\$	(592.0)	\$ (4,887.0)	\$:	2,848.0 \$	(1,139.0)	\$ (5,443.0)	\$ 1,940	\$ (1,125)	\$ (2,682) \$	(3,574) \$	(2,060) \$	(4,698)

Operating Build Downside

Meta Platforms Operating Build (\$ in millions)

(\$ in millions) Active Case:	Downside	Case											
Active case.	Downside	Case		Historica	al			Projected					
		2017A	2018A	2019A	2020A	2021A	2022A	2023E	2024E	2025E	2026E	2027E	2028E
Fiscal Year Ended		12/31/17	12/31/18	12/31/19	12/31/20	12/31/21	12/31/22	12/31/23	12/31/24	12/31/25	12/31/26	12/31/27	12/31/28
Revenue:													
Family of Apps	\$	40,653 \$	55,838 \$	70,196 \$	84,826 \$	115,655 \$	114,450 \$	\$ 95,980 \$	99,858 \$	103,892 \$	107,030 \$	110,262 \$	113,592
Reality Labs	\$	- \$		501 \$	1,139 \$	2,274 \$	2,159 \$	\$ 1,943 \$	1,652 \$		681 \$	341 \$	170
Total Revenue	\$	40,653 \$	55,838 \$	70,697 \$	85,965 \$	117,929 \$	116,609 \$	\$ 97,923 \$	101,510 \$	105,131 \$	107,711 \$	110,603 \$	113,762
Costs and Expenses:													
Cost of Revenue	\$	(5,454) \$	(9,355) \$	(12,770) \$	(16,692) \$	(22,649) \$	(25,249) \$		(24,362) \$		(25,851) \$	(26,545) \$	(27,303)
Research and Development Marketing and Sales	5	(7,754) \$		(13,600) \$ (9,876) \$	(18,447) \$	(24,655) \$	(35,338) \$ (15,262) \$		(30,762) \$		(32,642) \$	(33,518) \$	(34,475)
General and Administrative	\$	(4,725) \$ (2,517) \$	(7,846) \$ (3,451) \$	(10,465) \$	(11,591) \$ (6,564) \$	(14,043) \$ (9,829) \$	(15,262) \$		(13,217) \$ (9,014) \$		(14,025) \$ (9,564) \$	(14,401) \$ (9,821) \$	(14,812) (10,102)
Total Costs and Expenses	•	(2,517) \$	(30.925) \$	(46,711) \$	(53,294) \$	(71,176) \$	(87,665) \$		(77,355) \$		(82.081) \$	(84,285) \$	(86,692)
	•	(20,400) \$	(30,323) •	(40,111) \$	(33,234) \$	(11,110) •	(07,000) \$	(14,022) \$	(11,555) \$	(00,113) \$	(02,001) \$	(04,200) \$	(00,032)
Income from Operations	\$	20,203 \$	24,913 \$	23,986 \$	32,671 \$	46,753 \$	28,944 \$	\$ 23,301 \$	24,154 \$	25,016 \$	25,630 \$	26,318 \$	27,070
Interest and other income, net	\$	(391) \$	(448) \$	(826) \$	(509) \$	(531) \$	(125) \$	\$ (105) \$	(109) \$	(113) \$	(117) \$	(120) \$	(124)
Income Tax Expense	\$	(4,660) \$	(3,249) \$	(6,327) \$	(4,034) \$	(7,914) \$	(5,619) \$	\$ (4,399) \$	(4,560) \$	(4,723) \$	(4,839) \$	(4,969) \$	(5,111)
Effective Tax Rate		24%	13%	27%	13%	17%	19%	19%	19%	19%	19%	19%	19%
Net Income	\$	15,934 \$	22,112 \$	18,485 \$	29,146 \$	39,370 \$	23,200 \$	\$ 18,797 \$	19,485 \$	20,179 \$	20,674 \$	21,229 \$	21,835
Operating Income	\$	20,203 \$	24,913 \$	23,986 \$	32,671 \$	46,753 \$	28,944 \$	\$ 23,301 \$	24,154 \$	25,016 \$	25,630 \$	26,318 \$	27,070
D&A	\$	3,025 \$	4,315 \$	5,741 \$	6,862 \$	7,967 \$	8,686 \$	\$ 13,915 \$	18,089 \$	21,857 \$	24,170 \$	25,483 \$	25,744
Adjustment for Legal Settlement	-	-	\$	5,000				The second se		2			
Adjusted EBITDA	\$	23,228 \$	29,228 🖡	34,727 \$	39,533 🖡	54,720 \$	37,630 \$	\$ 37,216 \$ 38%	42,243 \$ 42%	46,873 \$ 45%	49,800 \$ 46%	51,801 \$ 47%	52,814 46%
Capex	\$	6,730 \$	13,920 \$	15,650 \$	15,720 \$	19,240 \$	32,040 \$		33,498 \$		35,545 \$	35,393 \$	35,266
Non-cash Current Assets:													
Accounts Receivable, net Prepaid Expenses and Other Current Assets	\$ \$	5,832 \$	7,587 \$	9,518 \$ 1.852 \$	11,335 \$ 2.381 \$	14,039 \$ 4.629 \$	13,466 \$ 5.345 \$		10,707 \$		10,284 \$ 3.835 \$	10,007 \$ 4.084 \$	9,724 4,156
Total Non-cash Current Assets	\$	1,020 \$ 6,852 \$	1,779 \$ 9,366 \$	1,852 \$	2,381 \$ 13,716 \$	4,629 \$ 18,668 \$	5,345 \$ 18,811 \$		3,443 \$ 14,150 \$	-1 +	3,835 \$ 14,119 \$	4,084 \$ 14,091 \$	4,156 13,880
Total Non-cash Current Assets	*	0,002 \$	9,300 \$	11,370 \$	13,710 \$	10,000 \$	10,011 3	5 14,010 5	14,150 \$	14,105 \$	14,119 Ş	14,091 \$	13,000
Non-debt Current Liabilities:													
Accounts Payable	\$	380 \$ 2.892 \$	820 \$	1,363 \$	1,331 \$	4,083 \$	4,990 \$ 19,552 \$		2,530 \$		3,001 \$	3,310 \$	3,315
Accrued Expenses and Other Current Liabilities Deferred Revenue and Deposits	\$	2,892 \$ 98 \$	5,509 \$ 147 \$	11,735 \$ 269 \$	11,152 \$ 382 \$	14,312 \$ 561 \$	19,552 \$		14,337 \$ 305 \$		16,135 \$ 324 \$	16,074 \$ 333 \$	16,509 342
Total Non-debt Current Liabilities	÷	3,370 \$	6.476 \$	13,367 \$	12,865 \$	18,956 \$	24,542 \$		17,173 \$		19,460 \$	19,717 \$	20,167
	*	3,370 \$	0,470 \$	13,507 \$	12,005 \$	10,000 \$			17,175 \$	10,207 \$	13,400 \$	13,117 \$	20,107
Net Working Capital	\$	3,482.0 \$	2,890.0 \$	(1,997.0) \$	851.0 \$	(288.0) \$	(5,731.0) \$		(3,023) \$		(5,341) \$	(5,626) \$	(6,286)
Change in NWC		\$	(592.0) \$	(4,887.0) \$	2,848.0 \$	(1,139.0) \$	(5,443.0) \$	\$ 2,915 \$	(206) \$	(1,079) \$	(1,239) \$	(285) \$	(660)
							1						